

16 Multiple choice questions

1. the process of a product becoming no longer wanted because of changes in style or fashion
 - a. postponement obsolescence
 - b. obsolescence
 - c. style obsolescence
 - d. planned obsolescence

2. the process of a product becoming no longer wanted after a certain period in a way that is planned by the manufacturer
 - a. technical obsolescence
 - b. obsolescence
 - c. planned obsolescence
 - d. style obsolescence

3. level of effectiveness of the design function in determining a product's operational requirements that can be converted into a finished product in a production process
 - a. quality
 - b. want
 - c. rhythm
 - d. unity

4. the way in which all the parts of a design relate to each other individually and to the design as a whole
 - a. want
 - b. repetition
 - c. proportion
 - d. rhythm

5. things that are not essential to sustain life, but that people feel they cannot live without
 - a. perceived needs
 - b. repetition
 - c. proportion
 - d. obsolescence

6. when a person, object or service is no longer wanted, even though it may still be in good working order
 - a. obsolescence
 - b. style obsolescence
 - c. planned obsolescence
 - d. technical obsolescence

7. an organised movement, a visual 'beat' that stimulates the eye to move around the design
 - a. want
 - b. unity
 - c. rhythm
 - d. quality

8. the final point of a design when every component, detail, feature, element and principle of design supports the central concept, creating a sense of completeness
 - a. rhythm
 - b. quality
 - c. unity
 - d. want

9. when designers produce a product to last for a specific lifetime
 - a. style obsolescence
 - b. obsolescence and durability
 - c. successful design
 - d. obsolescence

10. something one would like but is not essential
 - a. want
 - b. rhythm
 - c. quality
 - d. unity

11. when the plan, proposal or invention has achieved its goal in solving a problem or meeting a design brief
 - a. responsible design
 - b. quality
 - c. perceived needs
 - d. successful design

12. when a new product supersedes an old product
 - a. obsolescence
 - b. technical obsolescence
 - c. style obsolescence
 - d. planned obsolescence

13. design that demonstrates a commitment to environmental sustainability
 - a. obsolescence
 - b. repetition
 - c. successful design
 - d. responsible design

14. when a design feature is repeated, either exactly or with a slight variation
 - a. repetition
 - b. rhythm
 - c. proportion
 - d. unity

15. concerned with the safety, health and welfare of people engaged in work or employment
 - a. occupational health and safety
 - b. obsolescence and durability
 - c. responsible design
 - d. technical obsolescence

16. where technological improvements are not introduced to a product even though they could be
 - a. postponement obsolescence
 - b. planned obsolescence
 - c. style obsolescence
 - d. technical obsolescence